

## Using Your PRS Transmitter (aka Clicker)

### Seeley Mudd 110 Hours

Fall '14

Monday – Friday: 8:00 AM – 5:00 PM

Occasional evenings until 7 PM.

All Weekends and Holidays: Closed

1. Transmitters can be checked out from Seeley Mudd 110. **Please avoid coming immediately before or after your class, as these are very busy times.** *Transmitters must be returned by the end of the semester.*  
**Important:** To use PRS you must have an Amherst College computer account, *and* be registered for/have temporary access to the course. If not, you *must* go to the course web page from <http://www.amherst.edu/academiclife/departments> and click on the link “get temporary access to course materials”. Don’t delay as this could take a day to process!
2. Use the transmitter as if you are changing to a specific channel on a television rather than changing its volume, i.e. press a key firmly and release immediately.
3. Turn on the transmitter by pressing the  **On/Off** key:

 **Battery** light will briefly turn solid green

 **Connection** light should flash green rapidly.

4. Initially you must establish a **connection** to the **receiver** attached to the computer.

On the projection screen, you should see a yellow banner that looks like:

**RF Class: ECON55 <15>**

The number between the <...> is the **channel** for your classroom; punch in that number and watch for:

✓ **Received** light turns solid green, and then turns off

 **Connection** light turns solid green, and then switches to a slow flash,

which means you are connected. If, instead, you see:

✗ **Not Received** light turns solid *red*, and then turns off

 **Connection** light turns solid green, and then switches back to a *rapid* flash,

this means that a connection was *not* established and you should try again.

5. When you are asked to answer a question, choose your answer from the possibilities displayed on the projection screen, and then press the corresponding key : **1A**, **2B**, **3C**, **4D**, **5E**, **6**, **T**, or **F**. Again, watch if:  
✓ **Received** light turns solid green; this means your answer was received; or  
✗ **Not Received** light turns solid red; your answer *wasn't* received and you should try again.
6. Usually you can change your answer simply by pressing a different key; the computer only remembers the last one. *However*, your professor may limit the number of **chances** allowed.
7. Your transmitter will eventually turn off by itself if it's not used for a while. You can turn it off immediately and save some battery charge by pressing and *holding* the  **On/Off** key until:

 **Battery** light flashes.

